Level 0:

What was your personal best score?

1) My personal best score was 6.

What was the personal best score in your group?

2) The personal best score in the group was 11.

What makes it a good game?

3) The game makes you try to remember what colours to click and has nice sounds.

In what ways is it similar to modern computer games?

4. It's similar because it has sounds and colours

Level 1:

Who created Simon?

1) The person who created Simon is Ralph Baer.

What previous game was it based on?

2) Simon was based an atari game called *Touch Me.*

What was the first game system?

3) The first game system was the Magnavox Odyssey

What games did it have on it?

4) The games it had on it were ping pong, table tennis, and volleyball.

Level 2:

1)

|  |  |  |
| --- | --- | --- |
| **Object** | **Action** | **Description** |
| Red Button | Push | Records a step in the pattern |
| Green Button | Push | Records a step in the pattern |
| Yellow Button | Push | Records a step in the pattern |
| Blue Button | Push | Records a step in the pattern |
| Small Green Button | Push | Starts the game |

2)

|  |  |  |
| --- | --- | --- |
| **Object** | **Output Object** | **Process Connection** |
| Red Light | Flash | Indicates a step in the pattern |
| Red Sound | Play Tone | Indicates a step in the pattern |
| Green Light | Flash | Indicates a step in the pattern |
| Green Sound | Play Tone | Indicates a step in the pattern |
| Yellow Light | Flash | Indicates a step in the pattern |
| Yellow Sound | Play Tone | Indicates a step in the pattern |
| Blue Light | Flash | Indicates a step in the pattern |
| Blue Sound | Play Tone | Indicates a step in the pattern |
| Score Display | Flash | Displays your score |

3)

|  |  |  |
| --- | --- | --- |
| **Input Object** | **Output Object** | **Process Connection** |
| Red Button | Red Light | Flashes when button is pushed |
| Green Button | Green Light | Flashes when button is pushed |
| Yellow Button | Yellow Light | Flashes when button is pushed |
| Blue Button | Blue Light | Flashes when button is pushed |
| R.G.Y.B. | Stops Game | Press the wrong button from the pattern |
| Small Green Button | Starts the pattern | Starts game and plays music when pressed |

Level 3:

